

Creative Specs

Desktop Size: ▶ Leaderboard: 728 x 90 pixels
Billboard: 300 x 250 pixels
Half Banner: 234 x 60 pixels
Large Skyscraper: 300 x 600 pixels

Mobile Size: ▶ Static Interstitial: 300 x 250 pixels
Static Wide Banner: 320 x 50 pixels

File Types: ▶ swf, gif or jpg

File Size Requirements: ▶ SWF = under 40kb
Gif = under 30kb
Jpeg = under 30kb

Ad Length: ▶ NO longer than 15 seconds

Ad Design: ▶ Must have border

ClickTag instructions refer to page 3.

Deadlines

File Types: ▶ If the advertiser would like to have us create the ad or fulfill any online creative request, allow 3 business days and 2 for any revisions.

If the advertiser supplies their own creative with the correct specs, please allow at least one business day to be processed with the order.

Any other questions please contact:
creative@connecticutmediagroup.com

Creative Specs

Size: ➤ Sliding Billboard; two pieces:

Pencil = 951 x 30 pixels

Drop = 952 x 300 (max) pixels

Watermark Wrap: 1350 x 640 pixels Top 125px

Overlay / Interstitials: 550 x 450 pixels

Peelback: 100 x 100 pixels corner opens

Desktop Interstitial: 550 x 450 pixels

Mobile Interstitial: 320 x 480 pixels

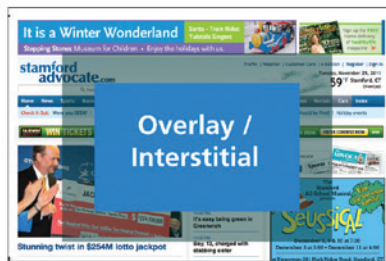
- Design Specs:** ➤
- Must have border
 - Animation no longer than 8 seconds
 - Must have a “close” on expanding piece (close function added in production).
 - No file size restrictions
 - AdTags not required
 - Must have “close” (close function added in production).
 - ActionScript 3 or higher required for SWF (only Overlay/Interstitials).

Deadlines

File Types: ➤ If the advertiser would like to have us create the ad or fulfill any online creative request, allow 3 business days and 2 for any revisions.

If the advertiser supplies their own creative with the correct specs, please allow at least one business day to be processed with the order.

Any other questions please contact:
creative@connecticutmediagroup.com



Rev. 2/26/2015

CLICKTAG INSTRUCTIONS

Flash ActionScript 1.0/2.0

Inserting a clickTag using ActionScript 1.0 or 2.0

- Step One:** ➤ Insert a new button.
- Step Two:** ➤ While in the button's screen, create a "box" that will cover the size of the entire ad in the HIT frame.
- Step Three:** ➤ In the main scene, drag the button from the library into frame 1 of a new layer. This layer must be the top layer.
- Step Four:** ➤ Add an action to the button. Copy and paste the script EXACTLY as shown below:

```
on(release) {  
  getURL(clickTag,"_blank");  
}
```

Note: Do NOT embed the URL into the clickTag. Please leave "_blank" in the ActionScript.
- Step Five:** ➤ Prior to publishing the movie, select version 9.0 or earlier of the Flash Player in the Publish Settings.
- Step Six:** ➤ Export Movie.

Flash ActionScript 3.0

Inserting a clickTag using ActionScript 3.0

- Step ONE:** ➤ In frame 1 of the top layer of the movie scene, insert the script for the clickTag button. Download the ActionScript 3.0 file.
- Step Two:** ➤ Insert a new button.
- Step Three:** ➤ While in the button's screen, create a "box" that will cover the size of the entire ad in the HIT frame.
- Step Four:** ➤ In the main scene, drag the button from the library into frame 1 of a new layer. This layer should lie directly underneath the ActionScript layer.
- Step Five:** ➤ Add the instance name, thisBTN, to the button.
- Step Six:** ➤ Prior to publishing the movie, select version 9.0 or earlier of the Flash Player in the Publish Settings.
- Step Seven:** ➤ Export Movie.

Validator: ➤

<https://doubleclick-support.appspot.com/validator/>

Rev. 7/16/2014